

**TUTORIAL SCRIPT - ZAC MILLMAN**

WALKING & JUMPING

MANU  
Hey Barsa?

BARSA  
Yes Manu?

MANU  
Dad always said the jungle was really green and rainy right?

BARSA  
That he did.

MANU  
Then are you sure this is the right way?

Barsa sighs heavily.

BARSA  
We have been following his journal exactly, yes I am sure this is the right way.

MANU  
Ok...

A few moments of silence.

BARSA  
What?

MANU  
It's just that we haven't seen ANY living plants or even a drop of water.

BARSA  
It's also been at least 11 years since dad was here. A lot can change in that time.

*Could make some changes here if we do short-jump section that manu can also do before the cave.*

CAVE STACK & THROW

Pair come to tall rock wall.

MANU

How are we supposed to get up there!

BARSA

I can make that jump. Get on my  
shoulders, we'll do it together.

*Pop up teaching stacking appears.*

Manu climbs onto Barsa's shoulders.

BARSA (cont'd)

Hold on!

Barsa jump to top of the rock.

MANU

WOOOAAAH

Up on top, look into a cave, small hole up and right. Big  
gap ahead of them.

BARSA

I don't think I can make it across  
that.

MANU

What about up to there?

*Possible zelda cam pan to little hole/path leading across*

BARSA

That looks a little tight for me...  
but you could definitely fit.

*popup on throwing comes up, players back up towards the hole*

MANU

Wait wait what are you doing?!

BARSA

Make sure you stick the landing!

Barsa throw Manu into the hole.

MANU

Uf. Well I'm up here, now what??

BARSA

Look around or something, you're  
smart! Maybe all that magic dad  
taught you can help.

## CAVE MAGIC &amp; PLATFORMS

*It would be fun to do like a bit of manu grumbling, doesn't need to be full lines but also don't need to.*

Manu comes up to the first brazier.

MANU

Hmmm, light would be nice in here...

*Magic casting pop-up, brazier is lit. Zelda cam over to the rising platform.*

MANU (cont'd)

Woah! Barsa did you see that!

BARSA

I told you dad's magic would be useful.

Continue through to the end of the path, lit brazier and closed gate.

MANU

Barsa! Barsa help!!

BARSA

What do you want me to do?

MANU

Ummm. Well if lighting these braziers moved the rocks back there...

BARSA

Then maybe snuffing this one will open the gate?

Barsa punch brazier open gate, let Manu out.

## BREAKABLE WALL

MANU

Ugh another dead end. It's like someone is trying to keep us out.

BARSA

But doesn't this wall look a bit out of place? Almost like glass?

MANU

I bet you could break through it then!

*Popup about breakable walls*

WATER

Jump down from cave and see water for the first time in game, and the temple.

BARSA  
Hey be careful, the water here seems  
a bit deep for you.

*Popup comes up about water*

Once Manu gets in water:

BARSA (cont'd)  
Let me help you up.

MANU  
btrbtttbt (*shaking off water noises*)

BARSA  
Next time maybe listen for two  
seconds.

INTRO TO ENEMIES

Players open the gate and enemies appear

MANU  
Hey look! Maybe they can help us!  
Hellooooooooooooo!

Enemies attack the players

BARSA  
Maybe not!

They defeat the enemies

MANU  
I don't think those were the people  
dad talked about.

BARSA  
Definitely not. Between the plants,  
the water, and now this...something  
weird is happening here.,